

Data mining, machine learning, and uncertainty reasoning

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Homework

- $Y = C'B'A + C'BA' + CB'A + CBA'$
→ $B'A + BA'$
- $Y = ABCD + A'BCD + ABCD' + ABC'D$
→ $BCD + ABC + ABD$
- $Y = A'B'CD + A'BC'D' + A'BCD' + A'BCD + ABC'D + ABCD + ABCD' + AB'C'D$
→ $A'CD + A'BD' + AC'D + BC$

Positive and negative examples for concept learning

example	at1	at2	at3	Classification
e1	a	x	n	\oplus (positive)
e2	b	x	n	\oplus
e5	a	y	m	\oplus
e7	b	y	m	\oplus
e8	a	x	m	\oplus
e6	b	y	n	\otimes
e3	a	y	n	\otimes (negative)
e4	a	z	n	\otimes

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AQ algorithm

- Select 1st seed: **e1** (at1=a, at2=x, at3=n)
pick 1st negative example: **e6** (at1=b, at2=y, at3=n). To create the star of seed e1 (the set of maximally general description of e1), begin by **creating the set of all descriptions of e1 that do not cover f1**

R1: (at1=a) R2: (at2=x)

R1: \sim (at1=b) R2: \sim (at2=y)

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AQ algorithm

- Each of descriptions also covers some of negative examples. These rules are **specialized** so as to **exclude these negative examples**
- **Multiplying out the current rules by the negations of negative examples** and applying **absorption law**

R1: $at2=x \wedge at3=n$ e1,e2

R2: $at2=(x \vee y) \wedge at3=m$ e5,e7,e8

- This is the star of e1
- R2 covers **3 positive examples** and R1 covers only 2 examples \rightarrow R2 is selected

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AQ algorithm

- The next step is to **select a new seed from still uncovered positive example** \rightarrow only e2 exists
- Select next seed: e2 \rightarrow **2 rules are generated** and covers examples are the same as R1
- Optimizes the assumed preference criterion:

R1: $at2=x \wedge at3=n$ e1,e2

R2: $at2=(x \vee y) \wedge at3=m$ e5,e7,e8

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R1 Visualization of the example

R1		R2'		at2
⊕	⊕		⊕	x
⊗	⊗	⊕	⊕	y
	⊗			z
b	a	b	a	at ₁
n		m		at ₃

Match solutions: $at2=x \vee [(at2=y) \wedge (at3=m)]$

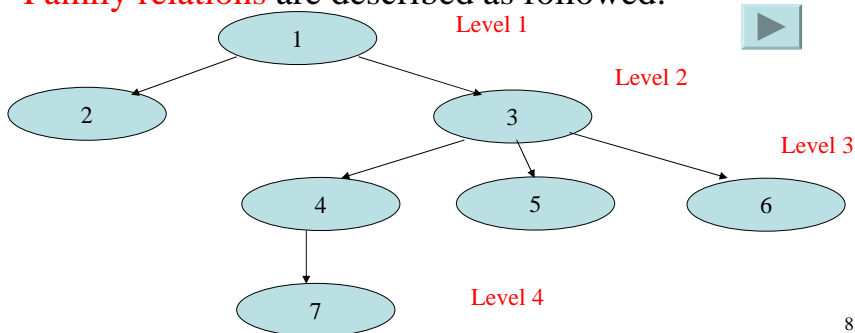
R1: $at2=x \wedge at3=n$ e1,e2

R2: $at2=(x \vee y) \wedge at3=m$ e5,e7,e8

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How can predicate logic be used?

- **Attribute-value languages** are very useful but have their **limitations**
- Logical descriptions with **predicate** that describe **relations** among objects or their parts are certainly more powerful
- **Family relations** are described as followed:



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Family relation

- Family relations are described by the single predicate **parent(x,y)** (first-order logic)
- Parent(1,2) means 1 is the parent of 2
- The family tree can be encoded by the following set of relationships:

parent={ (1,2)(1,3)(3,4)(3,5)(3,6)(4,7) }

- Suppose that with these relationships in the **background knowledge**, the system wants to learn the meaning of **grandparent(x,y)**

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Family relation

- The teacher provides the following positive examples of the concept:

grandparent(1,4), grandparent(1,5),
grandparent(1,6), grandparent(3,7)

- these are easier to encode by the set of relationships: **grandparent**={ (1,4)(1,5)(1,6)(3,7) },
all other family relations among the persons 1,...7 are negative examples of **grandparent**

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Family relation

- Each possible pair of persons (X,Y) can be represented by a **Boolean attribute** whose **truth value** is determined by the **truth value** of the predicate relation **parent(X,Y)**
- Inductive Logic Programming (**ILP**) is currently an intensively studied branch of **machine learning**

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Learning Horn clauses from relations

- Write a program which is capable of learning the concept of **grandparent** from examples of family relationships → described by **Horn clause**
- What **learning strategies** would be applied?
- Assume that the **concept descriptions** is a set of Horn clauses in the form of:

$C_1 :- L_{11}, L_{12}, \dots L_{1m}$

$C_2 :- L_{21}, L_{22}, \dots L_{2m} \dots$

(comma indicates that literals are linked by **conjunction**)

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Learning Horn clauses from relations

- The predicate C_i is the **head of a clause** and the literals L_{ij} form the **body of the clause**
- Each of the **literals** represents a **relation** that has $n \geq 0$ **arguments**
- Whether divide-and-conquer or the AQ method, the learner started with a **relatively general description** involving a **single attribute**, and gradually **specialized** by adding more condition

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Learning Horn clauses from relations

- Adding a **literal** to a **clause body** has a similar **specializing** effect as adding a **condition** to a **decision rule** in AQ or appending a **node** at the **bottom** of a **decision tree**
- A good strategy is to start with a **clause** consisting solely of the **head** and then **specialize** it by **adding literals** to its body

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Learning Horn clauses from relations

- There are no other predicates in the background knowledge except for **parent**, **only those variables are allowed in the body that also appear in the head [restriction]**, possible clauses to define grandparent in this language (by **just 1 literal**) are:
(none of these clauses covers positive examples)

grandparent(X, Y) :- parent(X, Y)

grandparent(X, Y) :- parent(Y, X)

grandparent(X, Y) :- parent(X, X)

grandparent(X, Y) :- parent(Y, Y)

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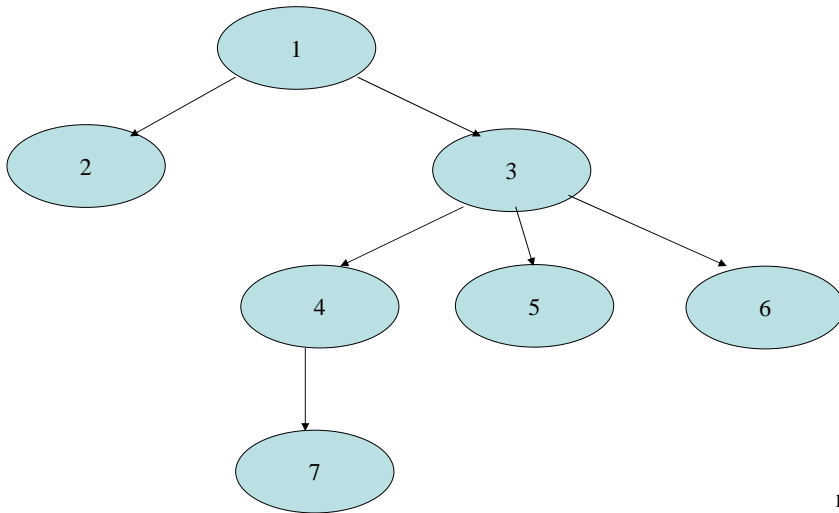
Learning Horn clauses from relations

- None of the above clauses cover any of the positive examples
- The restriction should be relaxed **allowing for one argument that does not appear in the head of the clause**
- For literals of this kind can be constructed:
parent(X, Z), parent(Y, Z), parent(Z, X) and parent(Z, Y). Suppose the system select the following option:

grandparent(X, Y) :- parent(X, Z)

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Family Relation



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Learning Horn clauses from relations

- Let's examine for the triplets (X, Z, Y) , satisfying this clause, the **head** of the clause represents a **positive example** and for which it represents a negative example \rightarrow in this family case, there are $7^3=343$ possible triplets (X, Z, Y)

\oplus : (1,2,4) (1,2,5) (1,2,6) (1,3,4) (1,3,5) (1,3,6)
(3,4,7) (3,5,7) (3,6,7) total 9 \oplus 's

\rightarrow (1,4) (1,5) (1,6) (3,7) 4 positive examples

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Learning Horn clauses from relations

\otimes : (1,2,1) (1,2,2) (1,2,3) (1,2,7) (1,3,1) (1,3,2)
(1,3,3) (1,3,7) (3,4,1) (3,4,2) (3,4,3) (3,4,4)
(3,4,5) (3,4,6) (3,5,1) (3,5,2) (3,5,3) (3,5,4)
(3,5,5) (3,5,6) (3,6,1) (3,6,2) (3,6,3) (3,6,4)
(3,6,5) (3,6,6) (4,7,1) (4,7,2) (4,7,3) (4,7,4)
(4,7,5) (4,7,6) (4,7,7) total 33 \otimes 's
 \rightarrow (1,1)(1,2)(1,3)(1,7)(3,1)(3,2)(3,3)(3,4)
(3,5)(3,6)(4,1)(4,2)(4,3)(4,4)(4,5)(4,6)(4,7)
17 negative examples

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Assessment of learning algorithms

- If **overspecialization**, the learner will tend to **misclassify positive testing examples more than negatives**
- If **overgeneralization**, the learner will more frequently fail **by misclassifying negative examples** (classifying them as positives)
- The learner should develop a hypothesis (**internal description of concept**) that is **consistent** (**does not cover any \otimes**) and **complete** (**covers all \oplus 's**)

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Learning from horn clause relation

- Grandparent(x,y) :- parent(x,z) is **inconsistent** because it also covers **negative examples**
- The inconsistency can be reduced by a **properly chosen specialization** of the clause
- Correct adding the extra literals as followed:
Grandparent(x,y) :- parent(x,z), parent(z,y)
- This clause covers the following tripplets (x,y,z):
 \oplus :- (1,3,4)(1,3,5)(1,3,6)(3,4,7)
 \otimes :- none

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Learning from horn clause relation

- **All of the positives** and **none of the negatives** are covered, the learner is satisfied with this clause and stops here
- If not add the literal **parent(z,y)** just another literal **parent(y,z)**?
- Grandparent(x,y) :- **parent(x,z), parent(y,z)** it does not cover any negative and positive examples → a suitable criterion should be decided **what literal is needed to added to a clause**

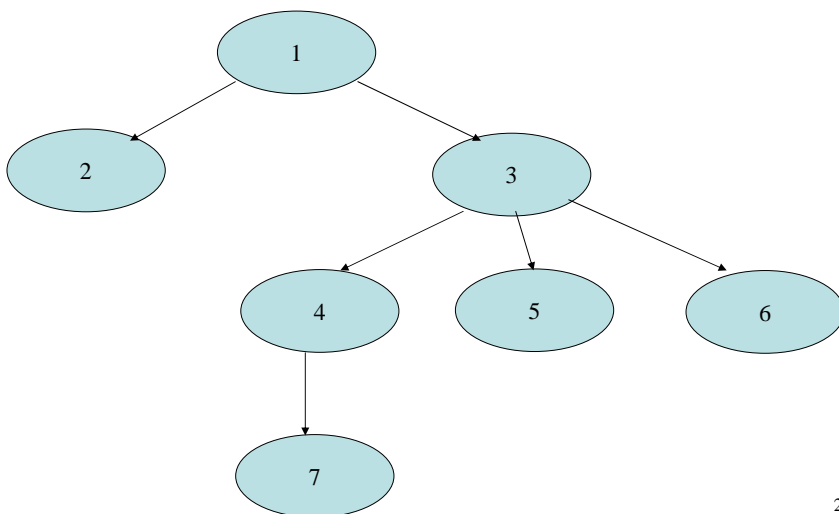
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3 major theoretical properties of logical reasoning systems

- (1)**Soundness:** To be confident that **an inferred conclusion** is **"true"**
- (2)**Completeness:** To be confident that inference will eventually produce any **true conclusion**
- (3)**Tractability:** To be confident that inference is **feasible**

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Family Relation



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How to decide the added literal

- What if **ancestor**? The positive examples are provided as followed:
ancestor={ (1,2) (1,3) (1,4) (1,5) (1,6) (1,7) (3,4)
(3,5) (3,6) (3,7) (4,7) }
- The **search for the best literal** arrives at the following description:
ancestor(X,Y) :- parent(X,Y) this clause is **consistent**, but is **incomplete!!!**

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How to decide the added literal

- It would have to find an **alternative clause** covering those **positives that lie outside** the reach of the first clause.
- The result is that at **least one of the clauses** should cover the example if it is to be a positive instance of the concept
ancestor(X,Y) :- parent(X,Y)
ancestor(X,Y) :- parent(X,Z), parent(Z,Y)
ancestor(X,Y) :-
 parent(X,Z),parent(Z,W),parent(W,Y)

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How to decide the added literal

- It is **incomplete** because it just covers only 4 generations → A **recursive description** is needed
- ancestor(X,Y) :- parent(X,Y)
ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y)
- To start with, the learner uses the predicate **parent**. After formulating the first clause, the learner also uses the predicate **ancestor** → FOIL system kernel foundation

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FOIL Algorithm

1. Initialize the clause by defining the **head** that represents **the name of the concept to be learned** and **leave the body empty**
2. While the clause covers **negative examples** do:
find a “good” literal to be added to the **clause body**
3. Remove all examples **covered by the clause**
4. Add the clause to the **emerging concept definition**. If there are **any uncovered positive examples** then go to step 1.

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How to find a good literal?

- Make use of **information criterion** similar to that employed in the **induction of decision tree**
- Denote by T_i^+ the number of \oplus 's covered by the conjunction L_1, L_2, \dots, L_{i-1} and denote by T_i^- the number of \otimes 's covered by the same conjunction
- The information provided by signaling a **positive example among all the examples covered by this clause** is:

$$I_i = -\log\left(\frac{T_i^+}{T_i^+ + T_i^-}\right)$$

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How to find a good literal?

- After adding a new literal L_i this information becomes as followed:

$$I_{i+1} = -\log\left(\frac{T_{i+1}^+}{T_{i+1}^+ + T_{i+1}^-}\right)$$

- The success of literal L_i is measured by 2 factors:
 1. The **remaining information I_{i+1} (the smaller, the better)**
 2. The number T_i^{++} of \oplus that remain covered by the clause after adding L_{i+1} (**the higher, the better**)
- FOIL's measure of success is defined as:

$$Gain(L_i) = T_i^{++} \times (I_i - I_{i+1})$$

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Conclusion of FOIL algorithm

- It carries out the **AQ algorithm (progressive coverage)**, trying to cover the positive space by **a set of clauses**
- In the **inner loop**, a clause is **stepwise specialized** by a procedure controlled by a function similar to that used in the **divide-and-conquer method**

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Inverse resolution

- FOIL exploit 2 search operators: the generalizing **add_a_clause** operator and the specializing **add_a_literal** operator
- Providing the complementary operators **delete_a_clause** for specialization and **delete_a_literal** for generalization, we arrive at the elementary repertoire of learning in **first-order logic**

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Inverse resolution

- The operator can be exemplified by the following 4 steps, gradually **changing the clause $x :- a, b$ into $x :- d, e$**

- add a clause (after a literal)

$$x : - a , b \Rightarrow \left\{ \begin{array}{l} x : - a , b \\ x : - c , d \end{array} \right\}$$

- delete a clause (delete the first literal)

$$\left\{ \begin{array}{l} x : - a , b \\ x : - c , d \end{array} \right\} \Rightarrow x : - c , d$$

- add a literal (after the character) $x : - c , d \Rightarrow x : - c , d , e$

- delete a literal (delete the first)

$$x : - c , d , e \Rightarrow x : - d , e$$

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Inverse resolution



- The **collection operators** can be extended by the following alternative **inductive search operators**:

- identification

$$\left\{ \begin{array}{l} a : - b , x \\ a : - b , c , d \end{array} \right\} \Rightarrow \left\{ \begin{array}{l} a : - b , x \\ x : - c , d \end{array} \right\}$$

- absorption

$$\left\{ \begin{array}{l} x : - c , d \\ a : - b , c , d \end{array} \right\} \Rightarrow \left\{ \begin{array}{l} x : - c , d \\ a : - b , x \end{array} \right\}$$

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Inverse resolution

- intra-construction

$$\left\{ \begin{array}{l} a : -v, b, c \\ a : -w, b, c \end{array} \right\} \Rightarrow \left\{ \begin{array}{l} a : -v, u \\ a : -w, u \\ u : -b, c \end{array} \right\}$$

- inter-construction

$$\left\{ \begin{array}{l} a : -v, b, c \\ a : -w, b, c \end{array} \right\} \Rightarrow \left\{ \begin{array}{l} a : -u, b, c \\ u : -v \\ u : -w \end{array} \right\}$$

- All of these operators can be derived from the **resolution principle** that is very popular in AI.

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Inverse resolution

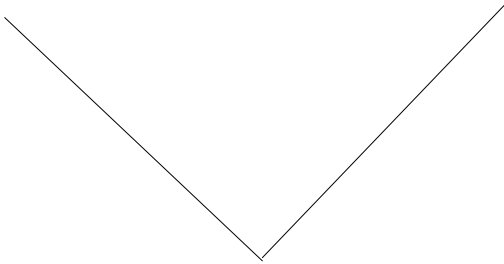
- Denote 2 disjunctions of predicate by C_1 and C_2 and denote an arbitrary predicate by l . The **resolution principle** is deductive and states the following rule:
if $(C_1 \vee l)$ is true and $(C_2 \vee \sim l)$ is true, then $(C_1 \vee C_2)$ is also true
- One of them contains the literal l and the other one contains its negation $\sim l$. The **disjunction** of the 2 expression, where l and $\sim l$ have been deleted is also true and called **resolvent**

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Inverse resolution

$C_1 \vee I$

$C_2 \vee \sim I$


$$C = C_1 \vee C_2$$

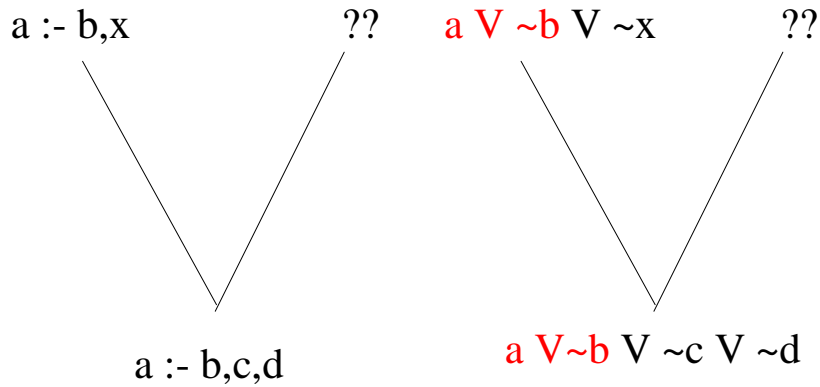
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Inverse resolution

- The basic schema of resolution can be reversed
- Knowing the **resolvent** and **one of the original strings**, we construct **the other original string**
- Depending on whether the available clause contains the **positive or the negated form of the predicate I**.
- The formula **$A:-B$** can be rewritten as **$AV\sim B$**

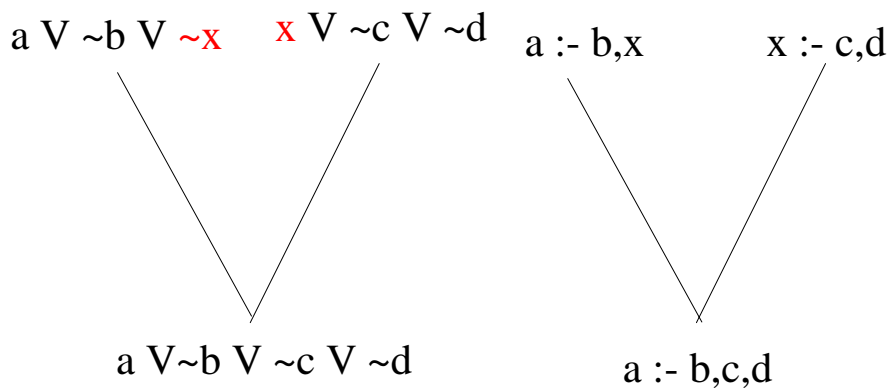
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Inverse resolution -- identification



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Inverse resolution -- identification



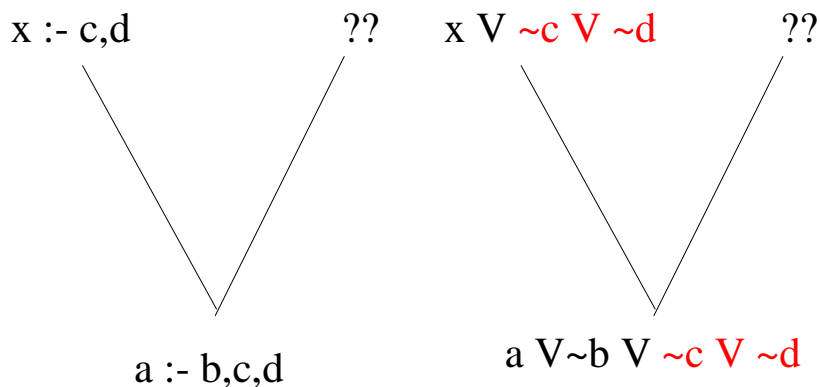
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Inverse resolution

- $a :- b$ can be rewritten as $a \vee \sim b$. $a :- b, x$ can be written as $a \vee \sim b \vee \sim x$. $a :- b, c, d$ can be written as $a \vee \sim b \vee \sim c \vee \sim d$.
- The resolvent contains the substring $\sim c \vee \sim d$ that **might have been inherited from the unknown clause**
- The original contains the predicate $\sim x$ and x is expected to appear in the unknown clause
- Concatenating the contribution of the resolvent and the original
 $\rightarrow x \vee \sim c \vee \sim d \rightarrow x :- c, d$

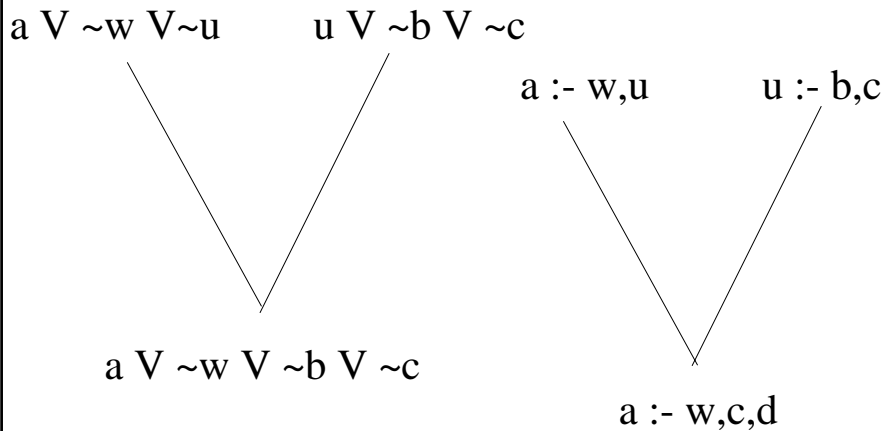
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Inverse resolution -- absorption



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Inverse resolution -- intra-construction



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Inverse resolution

- In real-world applications the task gets complicated
- The learner have to find **proper substitutions of the arguments** in the predicates l and $\sim l$ so that they are compatible
- The predicates $p_1 = \text{parent}(\text{john}, \text{bill})$ and $p_2 = \text{parent}(X, \text{eve})$ are compatible only under the **substitutions** $\theta_1 = \{\text{john} / X, \text{bill} / Y\}$ in the **first predicate**, and $\theta_2 = \{\text{eve} / Y\}$ in the **second predicate**

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