

Question 12

A class can not be called "tightly encapsulated" unless which of the following are true?

- a. The data members can not be directly manipulated by external code.
 - b. The class is declared final.
 - c. It has no public mutator methods.
 - d. The superclass is tightly encapsulated.
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Question 13

```
class A {  
    String s1 = "A.s1"; String s2 = "A.s2";  
}  
class B extends A {  
    String s1 = "B.s1";  
    public static void main(String args[]) {  
        B x = new B(); A y = (A)x;  
        System.out.println(x.s1+" "+x.s2+" "+y.s1+" "+y.s2);  
    }  
}
```

What is the result of attempting to compile and run the program?

- a. Prints: B.s1 A.s2 B.s1 A.s2
 - b. Prints: B.s1 A.s2 A.s1 A.s2
 - c. Prints: A.s1 A.s2 B.s1 A.s2
 - d. Prints: A.s1 A.s2 A.s1 A.s2
 - e. Run-time error
 - f. Compile-time error
 - g. None of the above
-

Question 14

```
class A {void m1(A a) {System.out.print("A");}}  
class B extends A {void m1(B b) {System.out.print("B");}}  
class C extends B {void m1(C c) {System.out.print("C");}}  
class D extends C {  
    void m1(D d) {System.out.print("D");}  
    public static void main(String[] args) {  
        A a1 = new A(); B b1 = new B();  
        C c1 = new C(); D d1 = new D();  
        d1.m1(a1); d1.m1(b1); d1.m1(c1);  
    }  
}
```

What is the result of attempting to compile and run the program?

- a. Prints: AAA
 - b. Prints: ABC
 - c. Prints: DDD
 - d. Prints: ABCD
 - e. Compile-time error
 - f. Run-time error
 - g. None of the above
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Question 15

```
class C {  
    void printS1() {System.out.print("C.printS1 ");}  
    static void printS2() {System.out.print("C.printS2 ");}  
}  
class D extends C {  
    void printS1(){System.out.print("D.printS1 ");}  
    void printS2() {System.out.print("D.printS2 ");}  
    public static void main (String args[]) {  
        C c = new D(); c.printS1(); c.printS2();  
    }  
}
```

What is the result of attempting to compile and run the program?

- a. Prints: C.printS1 C.printS2
 - b. Prints: C.printS1 D.printS2
 - c. Prints: D.printS1 C.printS2
 - d. Prints: D.printS1 D.printS2
 - e. Run-time error
 - f. Compile-time error
 - g. None of the above
-

Question 16

```
class A {}  
class B extends A {}  
class C extends B {}  
class D {  
    void m1(A a) {System.out.print("A");}  
    void m1(B b) {System.out.print("B");}  
    void m1(C c) {System.out.print("C");}  
    public static void main(String[] args) {  
        A c1 = new C(); B c2 = new C();  
        C c3 = new C(); D d1 = new D();  
    }  
}
```

```
    d1.m1(c1); d1.m1(c2); d1.m1(c3);  
}}
```

What is the result of attempting to compile and run the program?

- a. Prints: AAA
 - b. Prints: ABC
 - c. Prints: CCC
 - d. Compile-time error
 - e. Run-time error
 - f. None of the above
-

Question 17

```
class E {  
    void printS1(){System.out.print("E.printS1 ");}  
    static void printS2() {System.out.print("E.printS2");}  
}  
class F extends E {  
    void printS1(){System.out.print("F.printS1 ");}  
    static void printS2() {System.out.print("F.printS2");}  
    public static void main (String args[]) {  
        E x = new F(); x.printS1(); x.printS2();  
    }  
}}
```

What is the result of attempting to compile and run the program?

- a. Prints: E.printS1 E.printS2
 - b. Prints: E.printS1 F.printS2
 - c. Prints: F.printS1 E.printS2
 - d. Prints: F.printS1 F.printS2
 - e. Run-time error
 - f. Compile-time error
 - g. None of the above
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Question 18

```
class A {void m1(A a) {System.out.print("A");}}  
class B extends A {void m1(B b) {System.out.print("B");}}  
class C extends B {void m1(C c) {System.out.print("C");}}  
class D {  
    public static void main(String[] args) {  
        A c1 = new C(); B c2 = new C();  
        C c3 = new C(); C c4 = new C();  
    }  
}
```

```
    c4.m1(c1); c4.m1(c2); c4.m1(c3);  
}}
```

What is the result of attempting to compile and run the program?

- a. Prints: AAA
 - b. Prints: ABC
 - c. Prints: CCC
 - d. Compile-time error
 - e. Run-time error
 - f. None of the above
-

Question 19

```
class P {  
    static void printS1(){System.out.print("P.printS1 ");}  
    void printS2() {System.out.print("P.printS2 ");}  
    void printS1S2(){printS1();printS2();}  
}  
class Q extends P {  
    static void printS1(){System.out.print("Q.printS1 ");}  
    void printS2(){System.out.print("Q.printS2 ");}  
    public static void main(String[] args) {  
        new Q().printS1S2();  
    }  
}}
```

What is the result of attempting to compile and run the program?

- a. Prints: P.printS1 P.printS2
 - b. Prints: P.printS1 Q.printS2
 - c. Prints: Q.printS1 P.printS2
 - d. Prints: Q.printS1 Q.printS2
 - e. Run-time error
 - f. Compile-time error
 - g. None of the above
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Question 20

```
class A {void m1(A a) {System.out.print("A");}}  
class B extends A {void m1(B b) {System.out.print("B");}}  
class C extends B {void m1(C c) {System.out.print("C");}}  
class D {  
    public static void main(String[] args) {  
        A c1 = new C(); C c2 = new C(); c1.m1(c2);  
    }  
}}
```

What is the result of attempting to compile and run the program?

- a. Prints: A
 - b. Prints: B
 - c. Prints: C
 - d. Compile-time error
 - e. Run-time error
 - f. None of the above
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Question 21

```
class R {  
    private void printS1(){System.out.print("R.printS1 ");}  
    protected void printS2() {System.out.print("R.printS2 ");}  
    protected void printS1S2(){printS1();printS2();}  
}  
class S extends R {  
    private void printS1(){System.out.print("S.printS1 ");}  
    protected void printS2(){System.out.print("S.printS2 ");}  
    public static void main(String[] args) {  
        new S().printS1S2();  
    }  
}
```

What is the result of attempting to compile and run the program?

- a. Prints: R.printS1 R.printS2
 - b. Prints: R.printS1 S.printS2
 - c. Prints: S.printS1 R.printS2
 - d. Prints: S.printS1 S.printS2
 - e. Run-time error
 - f. Compile-time error
 - g. None of the above
-

Question 22

```
class A {void m1(A a) {System.out.print("A");}}  
class B extends A {void m1(B b) {System.out.print("B");}}  
class C extends B {void m1(C c) {System.out.print("C");}}  
class D {  
    public static void main(String[] args) {  
        A a1 = new A(); A b1 = new B();  
        A c1 = new C(); C c4 = new C();  
        a1.m1(c4); b1.m1(c4); c1.m1(c4);  
    }  
}
```

What is the result of attempting to compile and run the program?

- a. Prints: AAA
- b. Prints: ABC
- c. Prints: CCC
- d. Compile-time error
- e. Run-time error
- f. None of the above

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| 12 | a d | The data members can not be directly manipulated by external code. The superclass is tightly encapsulated. | If a class A is not tightly encapsulated, then no subclass of A is tightly encapsulated. |
| 13 | b | Prints: B.s1 A.s2 A.s1 A.s2 | The variables of a subclass can hide the variables of a superclass or interface. The variable that is accessed is determined at compile-time based on the type of the reference--not the run-time type of the object. The two references <code>x</code> and <code>y</code> refer to the same instance of type B. The name <code>x.s1</code> uses a reference of type B; so it refers to the variable <code>s1</code> declared in class B. The name <code>y.s1</code> uses a reference of type A; so it refers to the variable <code>s1</code> declared in class A. |
| 14 | b | Prints: ABC | The method invocation expression <code>d1.m1(a1)</code> uses reference <code>d1</code> of type D to invoke method <code>m1</code> . Since the reference <code>d1</code> is of type D, the class D is searched for an applicable implementation of <code>m1</code> . The methods inherited from the superclasses, C, B and A, are included in the search. The argument, <code>a1</code> , is a variable declared with the type A; so method <code>A.m1(A a)</code> is invoked. |
| 15 | f | Compile-time error | Suppose a superclass method is not private and is accessible to code in a subclass. If the superclass method is declared <code>static</code> , then any subclass method sharing the same signature must also be declared <code>static</code> . Similarly, if the superclass method is declared non-static, then any subclass method sharing the same signature must also be declared non-static. The attempted declaration of the non-static method <code>D.printS2</code> generates a compile-time error; because the superclass method, <code>C.printS2</code> , is <code>static</code> . |
| 16 | b | Prints: ABC | Three methods overload the method name <code>m1</code> . Each has a single parameter of type A or B or C. For any method invocation expression of the form <code>m1(referenceArgument)</code> , the method is selected based on the declared type of the variable <code>referenceArgument</code> --not the run-time type of the referenced object. The method invocation expression <code>d1.m1(c1)</code> uses reference <code>d1</code> of type D to invoke method <code>m1</code> on an instance of type D. The argument, <code>c1</code> , is a reference of type A and the run-time type of the referenced object is C. The argument type is determined by the declared type of the reference variable <code>c1</code> --not the run-time type of the object referenced by <code>c1</code> . The declared type of <code>c1</code> is type A; so the method <code>m1(A a)</code> is selected. The declared type of <code>c2</code> is type B; so the method invocation expression <code>d1.m1(c2)</code> invokes method <code>m1(B b)</code> . The declared type of <code>c3</code> is type C; so the method invocation expression <code>d1.m1(c3)</code> invokes method <code>m1(C c)</code> . |
| 17 | c | Prints: F.printS1 E.printS2 | A static method is selected based on the compile-time type of the reference--not the run-time type of the object. A non-static method is selected based on the |

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| | | | run-time type of the object--not the compile-time type of the reference. Both method invocation expressions, <code>x.printS1()</code> and <code>x.printS2()</code> , use a reference of the superclass type, <code>E</code> , but the object is of the subclass type, <code>F</code> . The first of the two expressions invokes an instance method on an object of the subclass type; so the overriding subclass method is selected. The second invokes a static method using a reference of the superclass type; so the superclass method is selected. |
| 18 | b | Prints: ABC | Three methods overload the method name <code>m1</code> . Each has a single parameter of type <code>A</code> or <code>B</code> or <code>C</code> . For any method invocation expression of the form <code>m1(referenceArgument)</code> , the method is selected based on the declared type of the variable <code>referenceArgument</code> --not the run-time type of the referenced object. The method invocation expression <code>c4.m1(c1)</code> uses reference <code>c4</code> of type <code>C</code> to invoke method <code>m1</code> on an instance of type <code>C</code> . The argument, <code>c1</code> , is a reference of type <code>A</code> and the run-time type of the referenced object is <code>C</code> . The argument type is determined by the declared type of the reference variable <code>c1</code> --not the run-time type of the object referenced by <code>c1</code> . The declared type of <code>c1</code> is type <code>A</code> ; so the method <code>A.m1(A a)</code> is selected. The declared type of <code>c2</code> is type <code>B</code> ; so the method invocation expression <code>c4.m1(c2)</code> invokes method <code>B.m1(B b)</code> . The declared type of <code>c3</code> is type <code>C</code> ; so the method invocation expression <code>c4.m1(c3)</code> invokes method <code>C.m1(C c)</code> . |
| 19 | b | Prints: P.printS1 Q.printS2 | Suppose a method <code>m1</code> is invoked using the method invocation expression <code>m1()</code> . If <code>m1</code> is a <code>static</code> member of the class where the invocation expression occurs, then that is the implementation of the method that is invoked at run-time regardless of the run-time type of the object. If <code>m1</code> is non-static, then the selected implementation is determined at run-time based on the run-time type of the object. The program invokes method <code>printS1S2</code> on an instance of class <code>Q</code> . The body of method <code>printS1S2</code> contains two method invocation expressions, <code>printS1()</code> and <code>printS2()</code> . Since method <code>printS1</code> is static, the implementation declared in class <code>P</code> is invoked. Since <code>printS2</code> is non-static and the run-time type of the object is <code>Q</code> , the invoked method is the one declared in class <code>Q</code> . |
| 20 | a | Prints: A | The reference <code>c1</code> is of the superclass type, <code>A</code> ; so it can be used to invoke only the method <code>m1</code> declared in class <code>A</code> . The methods that overload the method name <code>m1</code> in the subclasses, <code>B</code> and <code>C</code> , can not be invoked using the reference <code>c1</code> . A method invocation conversion promotes the argument referenced by <code>c2</code> from type <code>C</code> to type <code>A</code> , and the method declared in class <code>A</code> is executed. Class <code>A</code> declares only one method, <code>m1</code> . The single parameter is of type <code>A</code> . Class <code>B</code> inherits the method declared in class <code>A</code> and overloads the method name with a new method that has a single parameter of type <code>B</code> . Both methods sharing the overloaded name, <code>m1</code> , can be invoked using a reference of type <code>B</code> ; however, a reference of type <code>A</code> can be used to invoke only the method declared in class <code>A</code> . Class <code>C</code> inherits the methods declared in classes <code>A</code> and <code>B</code> and overloads the method name with a new method that has a single parameter of type <code>C</code> . All three methods sharing the overloaded name, <code>m1</code> , can be invoked using a reference of type <code>C</code> ; however, a reference of type <code>B</code> can be used to invoke only the method declared in class <code>B</code> and the method declared in the superclass <code>A</code> . The method invocation expression <code>c1.m1(c2)</code> uses reference <code>c1</code> of type <code>A</code> to invoke method <code>m1</code> . Since the reference <code>c1</code> is of type <code>A</code> , the search for an applicable |

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| | | | implementation of <code>m1</code> is limited to class <code>A</code> . The subclasses, <code>B</code> and <code>C</code> , will not be searched; so the overloading methods declared in the subclasses can not be invoked using a reference of the superclass type. |
| 21 | b | Prints: <code>R.printS1</code> <code>S.printS2</code> | A private method of a superclass is not inherited by a subclass. Even if a subclass method has the same signature as a superclass method, the subclass method does not override the superclass method. Suppose a non-static method <code>m1</code> is invoked using the method invocation expression <code>m1 ()</code> . If <code>m1</code> is a <code>private</code> member of the class <code>T</code> where the invocation expression occurs, then the implementation in class <code>T</code> is selected at run-time regardless of the run-time type of the object. If the non-static method <code>m1</code> is not <code>private</code> , then the selected implementation is determined at run-time based on the run-time type of the object. The program invokes the non-static method <code>printS1S2</code> on an instance of class <code>S</code> , so the run-time type is <code>S</code> . The body of method <code>R.printS1S2</code> contains two method invocation expressions, <code>printS1 ()</code> and <code>printS2 ()</code> . Since class <code>R</code> contains a <code>private</code> implementation of the instance method <code>printS1</code> , it is the implementation that is selected regardless of the run-time type of the object. Since <code>printS2</code> is not <code>private</code> and not <code>static</code> , the selected implementation of <code>printS2</code> depends on the run-time type of the object. The method <code>printS1S2</code> is invoked on an instance of class <code>S</code> ; so the run-time type of the object is <code>S</code> , and the implementation of <code>printS2</code> declared in class <code>S</code> is selected. |
| 22 | a | Prints: AAA | The declared type of the reference variables, <code>a1</code> , <code>b1</code> and <code>c1</code> , is the superclass type, <code>A</code> ; so the three reference variables can be used to invoke only the method <code>m1 (A a)</code> that is declared in the superclass, <code>A</code> . The methods that overload the method name <code>m1</code> in the subclasses, <code>B</code> and <code>C</code> , can not be invoked using a reference variable of the superclass type, <code>A</code> . A method invocation conversion promotes the argument referenced by <code>c4</code> from type <code>C</code> to type <code>A</code> , and the method declared in class <code>A</code> is executed. |