

補充資料 I (Regular Grammar)

資科系
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語言的定義

- 任一**上下文無關的文法** (Type 2)的語言，可訂出其相對的文法來描述該語言
- 文法即代表語言本身的特性
- Regular grammar → Regular Language
- Language L 被稱為regular的前提為找到一個或多個**特定有限接受機器**(deterministic finite accepter簡稱**DFA**) M，使得此機器可產生此語言

文法定義

$G=(V,T,S,P)$, where

V : a finite set of variables(非終端符號)

T : a finite set of terminal symbols(終端符號)

$S \in V$ is a special symbol called 起始符號

P is a finite set of productions(文法產生規則)

一個文法產生規則有一個左手邊(LHS)[*non-terminal*]
及一個右手邊(RHS), 而右手邊包括 終端及非終端
符號

一個文法產生規則是遞迴為其 LHS 出現在其 RHS

$\langle \text{ident_list} \rangle \rightarrow \text{identifier} \mid \text{identifier}, \langle \text{ident_list} \rangle$

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文法推導範例

$G=\{ \{\text{program}, \text{stmt_list}, \text{stmt}, \text{var}, \text{expression}\}, \{;, =, +, -, a, b, c, d\}, \text{program}, P\}$

P1. $\langle \text{program} \rangle \rightarrow \langle \text{stmt_list} \rangle$ ($\langle \text{program} \rangle$ 是 起始符號)

P2. $\langle \text{stmt_list} \rangle \rightarrow \langle \text{stmt} \rangle \mid \langle \text{stmt} \rangle ; \langle \text{stmt_list} \rangle$

P3. $\langle \text{stmt} \rangle \rightarrow \langle \text{var} \rangle = \langle \text{expression} \rangle$

P4. $\langle \text{var} \rangle \rightarrow a \mid b \mid c \mid d \mid e$

P5. $\langle \text{expression} \rangle \rightarrow \langle \text{var} \rangle + \langle \text{expression} \rangle \mid \langle \text{var} \rangle - \langle \text{expression} \rangle \mid \langle \text{var} \rangle$

An example leftmost derivation

$\langle \text{program} \rangle \Rightarrow \langle \text{stmt_list} \rangle \Rightarrow \langle \text{stmt} \rangle ; \langle \text{stmt_list} \rangle$ (1,2)

$\Rightarrow \langle \text{var} \rangle = \langle \text{expression} \rangle ; \langle \text{stmt_list} \rangle$ (3)

$\Rightarrow a = \langle \text{expression} \rangle ; \langle \text{stmt_list} \rangle$ (4)

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文法推導範例

$\Rightarrow a = \langle \text{var} \rangle + \langle \text{var} \rangle; \langle \text{stmt_list} \rangle$ (5)
 $\Rightarrow a = b + \langle \text{var} \rangle; \langle \text{stmt_list} \rangle$ (4)
 $\Rightarrow a = b + c; \langle \text{stmt_list} \rangle$ (4)
 $\Rightarrow a = b + c; \langle \text{stmt} \rangle$ (2)
 $\Rightarrow a = b + c; \langle \text{var} \rangle = \langle \text{expression} \rangle$ (3)
 $\Rightarrow a = b + c; b = \langle \text{expression} \rangle$ (4)
 $\Rightarrow a = b + c; b = \langle \text{var} \rangle$ (5)
 $\Rightarrow a = b + c; b = c$ (4)

How about $a=b+c-d+e$?

每一個推導過程所產生的字串稱為 sentential form

一個被接受字串為一個只包括終端符號的 sentential form

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文法練習

• B.N.F. 文法規則定義如下：

$G = \{ \{S, A, B, C\}, \{a, b, c\}, S, P \}$

P1. $\langle S \rangle \rightarrow \langle A \rangle \langle B \rangle \langle C \rangle$

P2. $\langle A \rangle \rightarrow a \langle A \rangle \mid a$

P3. $\langle B \rangle \rightarrow b \langle B \rangle \mid b$

P4. $\langle C \rangle \rightarrow c \langle C \rangle \mid c$

請問此文法所產生的語言特性為何？

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文法練習

- B.N.F.文法規則定義如下：

$G = \{\{S, A, B\}, \{a, b\}, S, P\}$

P1. $\langle S \rangle ::= \langle A \rangle a \langle B \rangle b$

P2. $\langle A \rangle ::= \langle A \rangle b \mid b$

P3. $\langle B \rangle ::= a \langle B \rangle \mid a$

請問此文法可產生下列哪些語言？

- (1) **baab** (2) **bbbab** (3) **bbaaaa** (4) **bbaab**

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文法練習

- B.N.F.文法規則定義如下：

$G = \{\{S, A, B\}, \{a, c, b, d\}, S, P\}$

P1. $\langle S \rangle ::= a \langle S \rangle c \langle B \rangle \mid \langle A \rangle \mid b$

P2. $\langle A \rangle ::= c \langle A \rangle \mid c$

P3. $\langle B \rangle ::= \langle A \rangle \mid d$

請問此文法可產生下列哪些語言？

- (1) **abcd** (2) **accabd** (3) **accbcc** (4) **acd** (5) **accc**

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文法練習

- B.N.F.文法規則定義如下：

$G = \{ \{ \text{assign, id, expr} \}, \{ :=, a, b, c, +, *, (,) \}, \text{assign}, P \}$

1. $\langle \text{assign} \rangle ::= \langle \text{id} \rangle := \langle \text{expr} \rangle$

2. $\langle \text{id} \rangle ::= a \mid b \mid c$

3. $\langle \text{expr} \rangle ::= \langle \text{id} \rangle + \langle \text{expr} \rangle \mid \langle \text{id} \rangle \mid \langle \text{id} \rangle * \langle \text{expr} \rangle \mid (\langle \text{expr} \rangle)$

請畫出下列語言的剖析樹？

(1) $a := b * (a + c)$ (2) $a := a * (b + (c * a))$ (3) $b := c * (a * c + b)$

(4) $a := a * (b + (c))$

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BNF v.s. EBNF

BNF:

$\langle \text{expr} \rangle \rightarrow \langle \text{expr} \rangle + \langle \text{term} \rangle \mid \langle \text{expr} \rangle - \langle \text{term} \rangle \mid \langle \text{term} \rangle$

$\langle \text{term} \rangle \rightarrow \langle \text{term} \rangle * \langle \text{factor} \rangle \mid \langle \text{term} \rangle / \langle \text{factor} \rangle \mid \langle \text{factor} \rangle$

EBNF:

$\langle \text{expr} \rangle \rightarrow \langle \text{term} \rangle \{ (+ \mid -) \langle \text{term} \rangle \}$

$\langle \text{term} \rangle \rightarrow \langle \text{factor} \rangle \{ (* \mid /) \langle \text{factor} \rangle \}$

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DFA Definition(Regular Grammar)

$M=(Q, \Sigma, \delta, q_0, F)$ where

Q : a finite set of internal states

Σ : a finite set of input alphabets

$\delta : Q * \Sigma \rightarrow Q$ is a transition function

$q_0 \in Q$ is the initial state

$F \subseteq Q$ is a set of finite states

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範例

文法 $G=(\{S,A\},\{a,b\},S, P)$, where P are given by

$S \rightarrow aAa$

$A \rightarrow aA \mid bA \mid \lambda$ | is logical OR for production.

此語言接受開頭及結尾為a的字串!

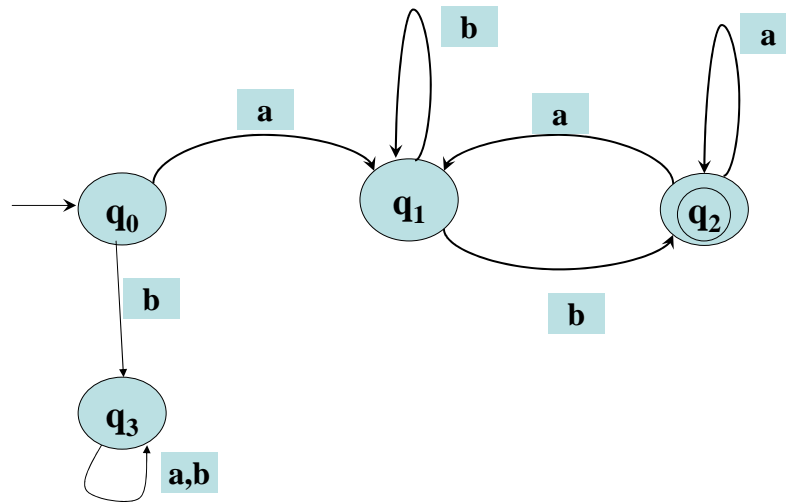
推導過程： $S \Rightarrow aAa \Rightarrow aaAa \Rightarrow aabAa \Rightarrow aaba$

Grammar produces a language result:

$L(G)=\{ awa: w \in \{a,b\}^* \}$

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DFA範例



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DFA範例

$M = (\{q_0, q_1, q_2, q_3\}, \{a, b\}, \delta, q_0, \{q_2\})$

Where δ is given by

$\delta(q_0, a) = q_1$, $\delta(q_0, b) = q_3$,

$\delta(q_1, a) = q_2$, $\delta(q_1, b) = q_1$,

$\delta(q_2, a) = q_2$, $\delta(q_2, b) = q_1$,

$\delta(q_3, a) = q_3$, $\delta(q_3, b) = q_3$.

Input symbol \ Current State	a	b
q ₀	q ₁	q ₃
q ₁	q ₂	q ₁
q ₂	q ₂	q ₁
q ₃	q ₃	q ₃

DFA produces a language result:

$L(G) = \{ awa : w \in \{a, b\}^* \}$

範例

$G = (\{S\}, \{a,b\}, S, P)$, where P are given by

$S \rightarrow aSb \mid \lambda$ (recursive grammar rule)

| is logical OR for production.

Derivation processes:

$S \Rightarrow aSb \Rightarrow aaSbb \Rightarrow aabb$

Grammar produces a language result:

$$L(G) = \{ a^n b^n : n \geq 0 \}$$

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範例

$G = (\{S,A\}, \{a,b\}, S, P)$, where P are given by

$S \rightarrow Ab$

$A \rightarrow aAb \mid \lambda$

Grammar produces a language result:

$$L(G) = \{ a^n b^{n+1} : n \geq 0 \}$$

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範例

$G = (\{S\}, \{a,b\}, S, P)$, where P are given by

$$S \rightarrow SS \mid \lambda \mid aSb \mid bSa$$

Grammar produces a language result:

$$L(G) = \{ w : n_a(w) = n_b(w) \}$$

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範例

$G = (\{S,A\}, \{a,b\}, S, P)$, where P are given by

$$S \rightarrow aAb$$

$$A \rightarrow aAb \mid \lambda$$

Grammar produces a language result:

$$L(G) = \{ a^n b^n : n > 0 \}$$

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DFA範例

$M = (\{q_0, q_1, q_2\}, \{0, 1\}, \delta, q_0, \{q_1\})$

Where δ is given by

$\delta(q_0, 0) = q_0$, $\delta(q_0, 1) = q_1$,

$\delta(q_1, 0) = q_0$, $\delta(q_1, 1) = q_2$,

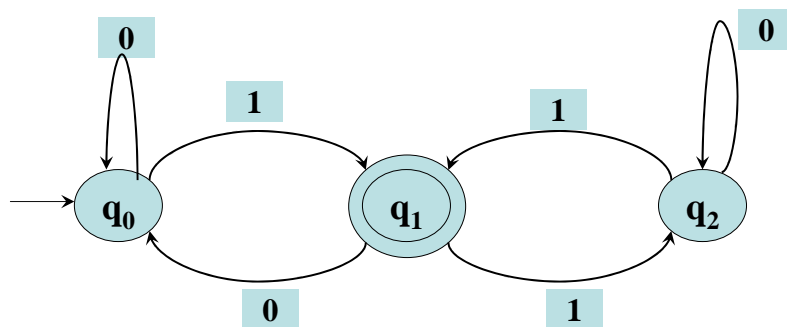
$\delta(q_2, 0) = q_2$, $\delta(q_2, 1) = q_1$,

Input symbol \ Current State	0	1
q_0	q_0	q_1
q_1	q_0	q_2
q_2	q_2	q_1

DFA produces a language result:

$L(\text{DFA}) = \{ \text{字串結尾為奇數個1} \}$

DFA範例



DFA 程式範例

```
State=0;
While (字串不結束) {
switch (state) {
Case 0:
    if (ch == '1') state=1; break;
Case 1:
    if (ch == '1') state=2;
    if (ch == '0') state=0; break;
.....
}}
If (state == 1) printf("輸入字串可被處理\n");
```

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```
#include <stdio.h>
void main() {
    int state=0; char c; clrscr();
    while ((c=getchar()) != '\n') {
        switch (state) {
            case 0:
                if (ch == '0') state=0;
                if (ch == '1') state=1;
                break;
            case 1:
                if (ch == '1') state=2;
                if (ch == '0') state=0;
                break;
            case 2:
                if (ch == '1') state=1;
                if (ch == '0') state=0;
                break;
        }
        printf("%c stat=%d\n", c,state);
    }
}
```

```
if (state == 1)
    printf("輸入字串可被DFA處理\n");
else
    printf("輸入字串不可被DFA處理\n");
}
```

DFA and Regular Grammar 範例

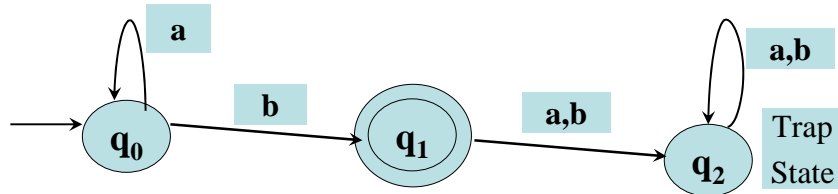
$G = (\{S, A\}, \{a, b\}, S, P)$, where P are given by

$S \rightarrow Ab$

$A \rightarrow aA \mid \lambda$

Grammar produces a language result:

$L(G) = \{ a^n b : n \geq 0 \}$

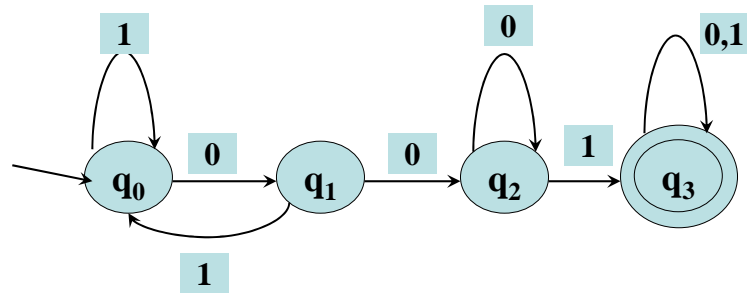


DFA and CFG 範例

Input symbol Current State	a	b
q ₀	q ₀	q ₁
q ₁	q ₂	q ₂
q ₂	q ₂	q ₂

DFA and CFG範例

Find a DFA accept all strings on $\{0,1\}$
 $L(\text{DFA}) = \{\text{字串包含子字串 } 001\}$?



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```
while ((c=na[i++]) != '\0') {
    switch (state) {
        case 0: if (c == '0') state=1;    break;
        case 1: if (c == '1') state=0;   if (c == '0') state=2;  break;
        case 2: if (c == '1') state=3;   break;
        case 3: accept=1;  break;
    }
}
if (accept == 0) printf("%s is not accept for substring 001\n",na);
else printf("%s is accept for substring 001\n",na);
```

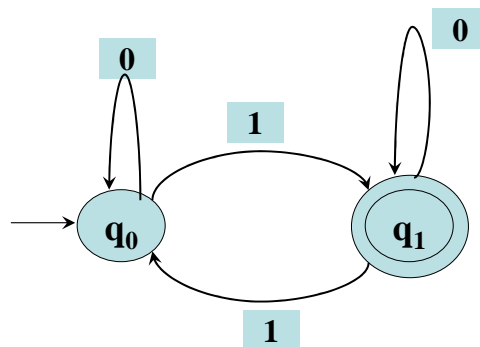
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DFA and CFG 範例

- Find a DFA produces a language result:
 - a. $L(\text{DFA}) = \{ \text{字串包含奇數個} 1 \} \rightarrow \{0,1\}$
 - b. $L(\text{DFA}) = \{ awa : w \in \{a,b\}^* \} \rightarrow \{a,b\}$
 - c. $L(\text{DFA}) = \{ \text{字串結尾為 } 001 \} \rightarrow \{0,1\}$
 - d. $L(\text{DFA}) = \{ aw_1aaw_2a : w_1 \text{ 及 } w_2 \in \{a,b\}^* \}$
 - e. $L(\text{DFA}) = \{ \text{字串包含至少} 1 \text{個} 1 \} \rightarrow \{0,1\}$
 - f. $L(\text{DFA}) = \{ \text{字串包含不超過} 3 \text{個} 1 \} \rightarrow \{0,1\}$

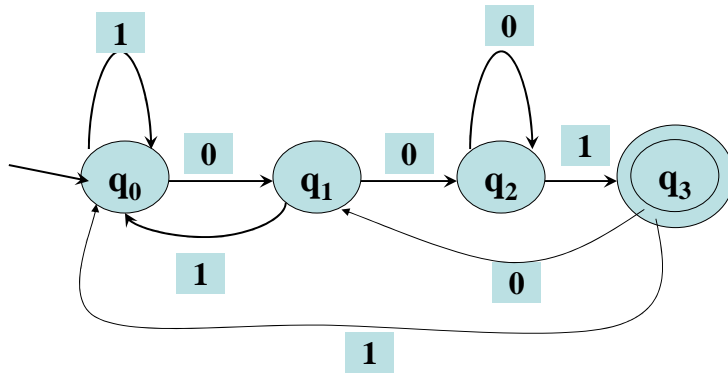
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DFA 範例 字串包含奇數個 1



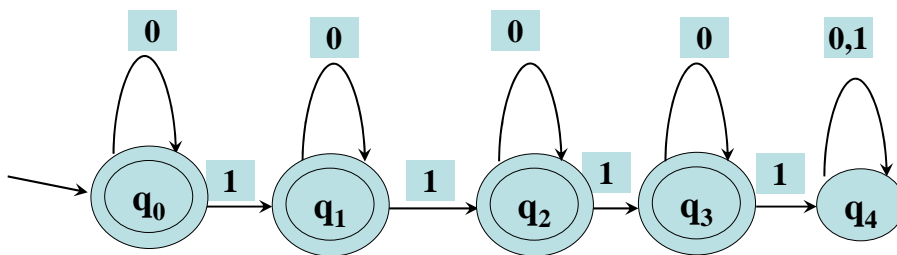
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DFA範例字串字串結尾為 001



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DFA範例字串包含不超過3個1



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DFA and CFG 範例

請找一DFA, 能判斷一運算式的對錯?
(以 = 為 final state) [至少需8個states]

Ex. $12 + 23 - 45 * 67 =$

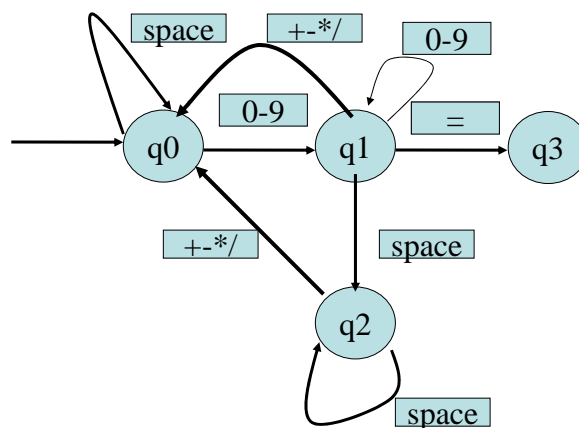
[不可以接受 $12 =$]

$A = 12 + ((23 - 45) * 67);$

$A0 = (12 + 23) - 45 * 67 ;$

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錯誤的例子



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Recursive Descent Parsing(RDP)

- RDP is a 以文法為基礎的由上到下的文法剖析器
- 文法剖析過程是建構一顆自輸入字串推導過程的剖析樹
- 每一個非終端符號對應一個副程式來處理，此副程式剖析非終端符號所產生所有的 **sentential forms**
- RDP副程式是直接由文法規則產生的
- 文法剖析器首先呼叫字集分析器(lexical analyzer)對保留字及變數作切割及分類
- 給與一個輸入字串，它可自剖析樹的樹根之非終端符號，一直推導到最後的所有樹葉的組合，即為該字串

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字集分析器 (lexical analyzer)

- 語言的最低層的單位稱為lexemes，字集分析器即是分析一個語言的過程，將其組成的基本單位做有效的分類切割成為Token
- `index=2*count+17;`
- `lexical();`
- Symbol table

lexemes	Token
index	變數(1) int
=	等號(3)
2	常數(2)
*	乘號(4)
count	變數(1) byte
+	加號(4)
17	常數(2)
;	分號(5)

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字集分析器之實作

```
int lexical() {
  switch (charClass) {
    case LETTER: //變數
      addChar(); getChar();
      while (charClass == LETTER || charClass == DIGIT) {
        addChar(); getChar();
      }
      return lookup(lexeme); break;
    case DIGIT: //常數
      addChar(); getChar();
      while (charClass == DIGIT) { addChar(); getChar(); }
      return 2; break;
  } /* End of switch */
} /* End of function lex */
```

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原始文法

- BNF
1. $\langle \text{expr} \rangle \rightarrow \langle \text{expr} \rangle + \langle \text{term} \rangle \mid \langle \text{expr} \rangle - \langle \text{term} \rangle \mid \langle \text{term} \rangle$
 2. $\langle \text{term} \rangle \rightarrow \langle \text{term} \rangle * \langle \text{factor} \rangle \mid \langle \text{term} \rangle / \langle \text{factor} \rangle \mid \langle \text{factor} \rangle$
 3. $\langle \text{factor} \rangle \rightarrow (\langle \text{expr} \rangle) \mid \langle \text{id} \rangle$
 4. $\langle \text{id} \rangle \rightarrow \langle \text{alpha} \rangle \langle \text{digit} \rangle \mid \langle \text{alpha} \rangle$
 5. $\langle \text{alpha} \rangle \rightarrow A \mid B \mid \dots \mid Z \mid a \mid b \mid \dots \mid z$
 6. $\langle \text{digit} \rangle \rightarrow 0 \mid 1 \mid \dots \mid 9$
 7. $\langle \text{assign} \rangle \rightarrow \langle \text{id} \rangle = \langle \text{expr} \rangle$

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EBNF 文法規則

1. $\langle \text{expr} \rangle \rightarrow \langle \text{term} \rangle \{ (+ \mid -) \langle \text{term} \rangle \}$
2. $\langle \text{term} \rangle \rightarrow \langle \text{factor} \rangle \{ (* \mid /) \langle \text{factor} \rangle \}$
3. $\langle \text{factor} \rangle \rightarrow \langle \text{id} \rangle \mid (\langle \text{expr} \rangle)$
4. $\langle \text{id} \rangle \rightarrow \langle \text{alpha} \rangle \langle \text{digit} \rangle$
5. $\langle \text{alpha} \rangle \rightarrow A \mid B \mid \dots \mid Z \mid a \mid b \mid \dots \mid z$
6. $\langle \text{digit} \rangle \rightarrow 0 \mid 1 \mid \dots \mid 9$
7. $\langle \text{assign} \rangle \rightarrow \langle \text{id} \rangle = \langle \text{expr} \rangle$

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RDP 副程式

```
void assign() { // 7. <assign> → <id> := <expr>
  id(); /* parse the first factor */
  while (next_token == '=') {
    lexical(); /* 從輸入取得下一個 lexeme */
    expr(); /* parse the next term */
  }
}
```

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RDP副程式

```
void digit() { // 6.<digit> → 0 | 1 | ... | 9
    if (next_token == '0' || ...) lexical();
}
```

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RDP副程式

```
void alpha() { // 5.<alpha> → A | B | ... | Z | a | b
    | ... | z
    if (next_token == 'A' || ...) lexical();
}
```

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RDP副程式

```
void id() { // 4. <id> → <alpha><digit>
  alpha(); /* parse the first factor*/
  digit();
}
```

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RDP副程式

```
void factor() { // 3. <factor> → <id> | ( <expr> )
  if (next_token == id_code) { lexical(); return; }
  else if (next_token == '(') {
    lexical(); expr();
    if (next_token == ')') { lexical(); return; }
    else error(); // 不能只顯示error，還得繼續執行
  }
  else error(); // 不能只顯示error，還得繼續執行
}
```

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RDP副程式

```
void term(){ //2. <term> →<factor> {( * | /)
    <factor>}
    factor(); /* parse the first factor*/
    while (next_token == '*' || next_token == '/') {
        lexical(); /* 從輸入取得下一個lexeme */
        factor(); /* parse the next factor */
    }
}
```

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RDP副程式

```
void expr() { //1.<expr> →<term> {( + | -) <term>}
    term(); /* parse the first factor*/
    while (next_token == '+' || next_token == '-') {
        lexical(); /* 從輸入取得下一個lexeme */
        term(); /* parse the next term */
    }
}
```

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RDP副程式

```
void error() {  
    printf(“some errors are found!!!\n”);  
}
```